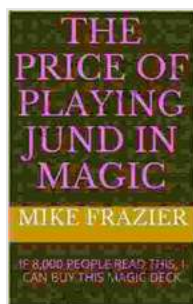


The Price of Playing Jund in Magic: The Gathering

Jund is a powerful and versatile archetype in Magic: The Gathering, but it comes at a price. This article explores the costs of playing Jund, both financial and strategic.

Jund is one of the most expensive archetypes to play in Magic: The Gathering. This is due to the high cost of its mana base and its powerful cards.

The mana base of a Jund deck is typically composed of fetch lands, shock lands, and dual lands. Fetch lands are lands that can search for any other land card in your deck. Shock lands are lands that enter the battlefield tapped, but they can produce two mana of any color. Dual lands are lands that can produce two mana of any two colors.



The price of playing jund in Magic: IF 8,000 PEOPLE READ THIS, I CAN BUY THIS MAGIC DECK

★★★★★ 5 out of 5

Language : English
File size : 576 KB
Text-to-Speech : Enabled
Screen Reader : Supported
Enhanced typesetting : Enabled
Word Wise : Enabled
Print length : 23 pages
Lending : Enabled

FREE

DOWNLOAD E-BOOK



These lands are all expensive, especially the fetch lands. A single fetch land can cost upwards of \$50. A set of four fetch lands can cost upwards of \$200.

In addition to its mana base, Jund also plays a number of powerful cards that are expensive. These cards include:

- Liliana of the Veil
- Tarmogoyf
- Dark Confidant
- Bob
- Scavenging Ooze

These cards are all powerful, but they are also expensive. A single copy of Liliana of the Veil can cost upwards of \$100. A set of four Tarmogoyfs can cost upwards of \$400.

The total cost of a Jund deck can easily exceed \$1,000. This is a significant investment, and it is important to be aware of the financial costs of playing Jund before you decide to build a deck.

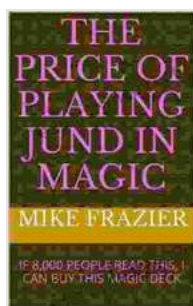
In addition to the financial costs, Jund also has a number of strategic costs. These costs include:

- **Slow starts:** Jund decks typically have a slow start. This is because they need to spend the early turns of the game setting up their mana base. This can put them at a disadvantage against decks that can start quickly.

- **Vulnerability to removal:** Jund decks are vulnerable to removal. This is because they rely on a few key cards to win the game. If these cards are removed from the battlefield, Jund can quickly lose.
- **Lack of reach:** Jund decks typically lack reach. This is because they do not have many cards that can deal damage to the opponent directly. This can make it difficult to win games against decks that can gain life or prevent damage.

These strategic costs are important to consider before you decide to play Jund. If you are not prepared to deal with these costs, then Jund may not be the right archetype for you.

Jund is a powerful and versatile archetype in Magic: The Gathering, but it comes at a price. The financial costs of playing Jund can be significant, and the strategic costs can be challenging. However, if you are prepared to pay these costs, then Jund can be a rewarding archetype to play.

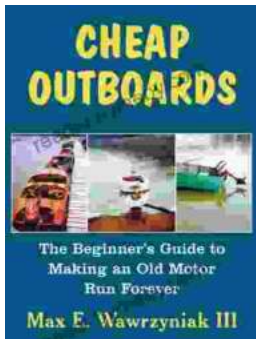


The price of playing jund in Magic: IF 8,000 PEOPLE READ THIS, I CAN BUY THIS MAGIC DECK

★★★★★ 5 out of 5

Language	: English
File size	: 576 KB
Text-to-Speech	: Enabled
Screen Reader	: Supported
Enhanced typesetting	: Enabled
Word Wise	: Enabled
Print length	: 23 pages
Lending	: Enabled





The Beginner's Guide to Making an Old Motor Run Forever

If you're like most people, you probably don't think about your motor very often. But if you're like most people, you also probably rely on your motor every...



Nepali Adventure: Kings and Elephant Drivers, Billionaires and Bureaucrats

In the heart of the Himalayas, where ancient traditions meet modern challenges, lies the enigmatic land of Nepal. It's a place where kings once ruled,...